



TECHNICAL PACKAGE

SOCCER

2019 SASKATCHEWAN FIRST NATIONS SUMMER GAMES

FLYING DUST FIRST NATION

JULY 14-19, 2019



Federation of Saskatchewan Indian Nations

1.0 Sport: Soccer

- 1.1 Competition Site: Jonas Sampson Junior High School
Jubilee School
Lakeview School
- 1.2 Competition Dates: July 14-19, 2019
- 1.3 Sanction: Yes – Saskatchewan Soccer Association

2.0 Competitors (per Team)

2.1 Competitors U-12:	Male: 14	Female: 14
Competitors U-14:	Male: 18	Female: 18
Competitors U-16:	Male: 18	Female: 18
Competitors U-18:	Male: 18	Female: 18

2.2 Coaches and Managers: Total of 3 (2 Coaches, 1 manager)

- Male: 2 coaches and 1 manager of which at least 2 must be male
- Female: 2 coaches and 1 manager of which at least 2 must be female

3.0 Classifications

- 3.1 U-12 Male & Female (Born in 2007-2008)
U-14 Male & Female (Born in 2005-2006)
U-16 Male & Female (Born in 2003-2004)
U-18 Male & Female (Born in 2001-2002)

Athletes may only be 1 year younger than the youngest age group. In Soccer they cannot be born before 2008.

- 3.2 Alternates. 2 male and 2 female athletes may be listed as alternates for each age category. Should the placement of the alternate become necessary due to injury, illness or absenteeism the team has until the commencement of the games to slot in the alternate. The maximum number of players that will be eligible to be registered participants of the games, issued accreditation and compete shall not exceed 2 male and 2 female athletes per team.

4.0 Eligibility

4.1 Athletes

- The Saskatchewan First Nation Summer Games shall be open to Saskatchewan Residents who are of Status Indian Ancestry. Athlete treaty numbers are required as proof.
- All athletes must play with their respective Tribal/ Grand Council teams they are a member of.
- All athletes must be a member of a First Nation within the Federation of Saskatchewan Indian Nations.
- Transfer of Status Indians to another Tribal/Grand council is allowed, as per Saskatchewan First Nation Winter and Summer Technical Manual RESIDENCY Clause.

4.2 Coaches

- Any staff listed as a coach on the official registration form must be age/stage appropriately trained:
- U-12: Minimum of Learn to Train Course plus NCCP – Module: Making Ethical Decisions (MED) and/or MED on-line Evaluation Competition Introduction
- U-14/16/18: Minimum of Soccer for Life Course plus NCCP – Module: Making Ethical Decisions (MED) and/or MED on-line Evaluation Competition Introduction
- All Coaching Staff must have completed the Respect in Sport Training in accordance with the Policies of the SSA.
- All Coaching Staff must have completed the Aboriginal Coaching Modules Training (ACM)

4.3 Team Personnel (Managers, Trainers, Therapists, Gender Representatives Etc.)

- All Team Personnel must have completed the Respect in Sport Training in accordance with the Policies of the SSA.
- All Team Personnel must have completed the Aboriginal Coaching Modules Training (ACM)

5.0 Provincial Registration

5.1 Team Registration

- All athletes, coaches and members of the team personnel must be registered with the *Saskatchewan Soccer Association*.

Saskatchewan Soccer Association
Eden Rakochoy
300 – 1734 Elphinstone Street
Regina
S4T 1K1
Phone: 1-306-975-0870
Email: registrar@sasksoccer.com

5.2 Registration Fee

- Athletes, Coaches and Team Personnel Fee: TBA/ Team
Presently under review.

5.3 Registration Process

- Each team is required to complete the official registration form.
- Each Tribal/ Grand Council is responsible to send completed registration forms and payment for all their teams directly to the *Saskatchewan Soccer Association* no later than **June 14, 2019**.
- Each Tribal/ Grand Council is responsible to send copies of completed registration forms directly to the *FSIN SCYR Department* no later than **June 14, 2019**.

6.0 Competition:

6.1 Rules

· All matches will be played under the Laws of the Game as approved by the International Football Association Board and published by FIFA, **with the following exceptions for the U-12 Component of the event:**

- Each team will have 8 players (including 1 goalkeeper) on the field.
- Games will be played on small-sided fields with the following dimensions:

Length – Minimum 60 yards, Maximum 80 yards

Width – Minimum 45 yards, Maximum 60 yards

- Games will be played using small-sided goals with the following dimensions:

Length – Minimum 18 feet, Maximum 21 feet

Width – Minimum 6 feet, Maximum 7 feet

- The penalty area will be two lines drawn at right angles to the goal line, 15 yards from the inside of each goalpost. These lines extend into the field of play for the distance of 15 yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area, a penalty mark is made 10 yards from the midpoint between the goalposts and equidistant to them. The penalty arc will be drawn 8 yards from the center of each penalty mark drawn outside the penalty area.

- The goal area will be two lines drawn at right angles to the goal line, 4 yards from the inside of each goalpost. These lines extend into the field of play for the distance of 4 yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the goal area.

- The center circle will have an 8-yard radius.

- A game may not start if either team has less than 5 players

6.2 Event Format

Teams will be placed in pools with a single round robin to determine placing and medal round.

6.3 Seeding

- Seeding shall be based on the 2017 First Nations Summer Games

6.4 Duration of Play

- Regular Time: 2 x 25 minutes
- Extra Time: 2 x 5 minutes (U-12) and 2 x 10 minutes (U-14/16/18)
- Round-Robin games can end in a tie.
- Placement/Play-Off Games/Bronze Medal Games: No Extra Time.

If a winner has not been determined after regular time, the games shall be decided by kicks from the penalty mark as governed by CSA Competition Regulations.

- Gold Medal Games: **Extra Time.**

In the event of a draw after regular time, the Gold Medal Game will go to extra time. If a winner has not been determined after extra time, the games shall be decided by kicks from the penalty mark as governed by CSA Competition Regulations.

6.5 Substitutions

- Unlimited substitutions shall be allowed at the referee's discretion during stoppage of play. A maximum of two substitutions will be allowed by any one team at any one time at the referee's discretion.

6.6 Game Sheets

- Game Sheets must be filled out, signed by team staff and submitted to the Referee prior to the start of the game.

6.7 Discipline

- Discipline procedures and sanctions shall be governed by the regulations of SSA Provincial Competitions. A Sport Jury will consist of FSIN, Tournament Chairperson and/or a Saskatchewan Soccer representative.

6.7.1. Automatic Suspensions

a. Cautions (Yellow Cards)

- i. A player receiving three cautions during the First Nations Summer Games will be automatically suspended for one game.
- ii. A player receiving five cautions during the Saskatchewan Summer Games will be automatically suspended for two games.

- b. Ejections (Red Cards)** i. Any player or team official receiving a red card will be automatically suspended for 1 game. The incident will also be reviewed by the Tournament Discipline Committee and further suspension levied if it is deemed necessary.

7.0 Results

· **Win = 6 points, Tie = 3 points, Loss = 0 points**

1 additional point for each goal scored during a game up to a maximum of 3 points

1 additional point for a shutout

8.0 Tie Breaking Procedure

· a) Greater number of points in matches between the teams concerned (if more than two teams are tied, this tie breaker is not used, proceed directly to b)

· b) Kicks from the Penalty Mark

Should teams remain tied, rankings will be determined by Kicks from the Penalty Mark as outlined in the FIFA Laws of the Game. The procedure for Kicks from the Penalty Mark will be provided to all teams at the Pre- Competition Meeting.

· Should more than two teams be tied, the procedure for breaking the tie is outlined in Appendix 1.

9.0 Protest Procedure

9.1 Sport Protests

· Protest procedures shall be governed by the policies outlined in the FNSG Handbook. In addition, all protests must comply with the Policies and Procedures of the SSA as it pertain to Provincial Competitions.

9.2 Eligibility Protests

· The FSIN Sport, Culture, Youth and Recreation Board will act as the Jury for all protests dealing with the eligibility of Athletes.

· All protests must be communicated to the FSIN Games Director no later than 15 minutes after the end of the game.

· Protests must be signed by the Team Sport Contact/ Chef-de-Mission or his/her mission staff designate of the participating team. This designate must be submitted in writing.

· All protests will be accepted with no explanation from the Board. All protests must be dealt with within 15 minutes of the game ending or game stands as posted.

· A fee of \$500.00 will be in place for all protests. This fee will be given directly to the FSIN Games Director. Cash will be the only accepted form of payment. This fee will be put toward the Youth Championships if the protest is lost. Protest fee will be returned if the protest is won by the Team protesting.

10.0 Equipment/ Competitive Uniform

10.1 Equipment

- All players of a team, except the goalkeeper, shall wear matching uniforms consisting of jerseys, shorts and socks. Each player jersey, including the goalkeepers, must have a unique number on the back.
- If team colors are deemed similar, as determined by the match official, the team designated as "home" must change to their alternate jersey. (Pinnies to be supplied by host and made available at each field)
- All matches will be played with size 4 (U-12) and size 5 FIFA approved balls.
- Players shall wear shin pads and appropriate footwear (cleats or running shoes).
- No jewelry permitted.

10.2 Uniform Colors

- Teams shall select appropriate competition uniforms adhering to the color schemes approved by the FSIN SCYR Board. The approved color schemes are as follows:

ACTC	Gold- Black and White Trim
BATC	Red- White Trim
BOFN	Red- Black and White Trim
BTC	Blue – Bright green and silver trim
FHQTC	Green- Grey and White Trim
MLTC	Blue- White and Gold Trim
OLFN	Dark Blue- White and Gold Trim
PAGC	Royal Blue- White, Red and Gold Trim
STC	Navy Blue- Red, Gold and White Trim
SET4TC	Red- White and Blue Trim
TATC	Navy- Red and White Trim
Woodland	Forest Green- Grey, White and Black Trim
YTC	Teal/Black- Grey/White and Black Trim

11.0 Officials

- Saskatchewan Soccer Association approved Officials
- Round Robin: 1 Referee for U-12 games & 2 Referees for U-14 and up games.
- Play-Offs: 2 Referees for U-12 Games and 1 Referee & 2 Asst. Referee for U-14 and up games.
- Major Officials: 18-24 for the tournament
- Minor Officials: local venue coordinators and field marshals

12.0 Medals

- 160 Gold, 160 Silver and 160 Bronze medals.

13.0 Medical Services

- First Response Team and minimum of one Physio/Trainer per venue will be provided by the host Flying Dust First Nation.

14.0 Security

- A minimum of two (2) security personnel will be on location at each of the venues at all competition times.

15.0 Contact Information

15.1 FSIN Contact Information:

Federation of Saskatchewan Indian Nations
Sport, Culture, Youth and Recreation Department

Name: Ken Thomas
Address: Suite 100- 103 A Packham Ave
Saskatoon, SK.
S7N 4K4
Telephone: 1-306-665-1215
Email: Ken.Thomas@fsin.com

15.2 PSGB Contact Information:

Name: Udo Baecker
Address: Saskatchewan Soccer Association
300 – 1734 Elphinstone Str.
Regina, Sk. S4T 1K1
Phone: 1-306-533-1581
Email: u.baecker@sasksoccer.com

15.3 Sport Manager Information:

Name: Terrance Sylvestre
Address: 8002 Flying Dust Reserve
Meadow Lake, Saskatchewan
S9X 1T8
Telephone: cell 1-306-240-5404
Email: terrance.sylvestre@mltc.net

16.0 Technical Package Certification

The below signature is to certify that this technical manual has been approved in its entirety by the Federation of Saskatchewan Indian Nations Sport, Culture, Youth and Recreation Board, the Games Manager and the Provincial Sport Governing Body Representative.

MEETING DATE: _____

FSIN CHAIRPERSON: _____

SPORT MANAGER: _____

PSGB REPRESENTATIVE: _____

APPENDIX 1

TIE BREAKING PROCEDURE:

KICKS FROM PENALTY MARK – THREE OR MORE TEAMS TIED

If three or more teams are tied the higher ranking shall be decided by kicks from the penalty mark, as follows:

- a. Three teams tied: each team is designated A, B or C. Three penalty shoot-outs shall be played to determine team rankings (A vs B, B vs C, C vs A).
 - b. Four teams tied: each team is designated A, B, C or D. Six penalty shoot-outs shall be played to determine team rankings (A vs B, C vs D, A vs C, B vs D, D vs A and C vs B).
 - c. Five teams tied: each team is designated A, B, C, D or E. Ten penalty shoot-outs shall be played to determine team rankings (A vs D, B vs C, C vs A, D vs E, E vs C, A vs B, B vs E, C vs D, D vs B, E vs A).
 - d. Six teams tied: each team is designated A, B, C, D, E or F. Fifteen penalty shoot-outs shall be played to determine team rankings (B vs A, C vs F, D vs E, C vs D, F vs A, B vs E, F vs D, B vs C, A vs E, D vs A, E vs C, F vs B, E vs F, A vs C, D vs B).
2. Points will be awarded during penalty shoot-outs as follows: Win = 3 points, Loss = 0 points.
 3. Following the completion of the penalty shootouts, teams will be ranked according to the number of points accumulating during the penalty shoot-outs.
 4. Should teams remain tied after the tie-breaking shoot-outs, tie-breaking shoot-outs will continue